A First Look at \texttt{harpoon.sty}

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1 Introduction

This package provides a number of harpoons to be set over or under arbitrary text. The commands are invoked as \texttt{\someharp\{text\}}, which will put some harpoon over \texttt{text}. \texttt{text} is typeset in LR mode. If you want text to be typeset in math mode you should type \texttt{\someharp\{$text$\}}.

2 The Commands

The package is invoked with 1 option: \texttt{\usepackage[xxx]{harpoon}}, where \texttt{xxx} is your favourite graphics device driver. On most Unix machines, this will be \texttt{dvips} and on a Macintosh this could be \texttt{oztex}. Refer to the graphics package for more information.

The commands are

\begin{itemize}
\item \texttt{\overleftharp}, which looks like this
\item \texttt{\overrightharp}, which looks like this
\item \texttt{\overleftharpharpoon\!\down}, which looks like this
\item \texttt{\overrightharpharpoon\!\down}, which looks like this
\item \texttt{\underleftharp}, which looks like this
\item \texttt{\underrightharp}, which looks like this
\item \texttt{\underleftharpharpoon\!\down}, which looks like this
\item \texttt{\underrightharpharpoon\!\down}, which looks like this
\end{itemize}